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About This Content

**NOTE: THE MAIN GAME X-PLANE 10 IS NOT AVAILABLE ANYMORE!
PLEASE ONLY PURCHASE DLCs WHEN YOU ARE ALREADY OWNER OF X-
PLANE 10!**

The Carenado line of aircraft has been well acclaimed by users and reviewers for many years and for good reason. They are well constructed, looks good and have impeccable behavior in flight. The cockpits are accurate and well equipped.

Features

- Plugin-enhanced
- FPS-optimized model
- NEW! Scroll wheel support
- DDS textures for faster load times and optimization

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- HD quality textures (2048 x 2048)
 - 3D gauges
 - Original HQ digital stereo sounds recorded directly from the real aircraft
 - GNS430 installed
 - 2D windows: Cameras (for setting different cameras and field of view) and Options (for opening pilot and baggage doors, making invisible windows reflections, statics elements and tinted windows)
 - Original C337 Autopilot
 - Accurately reproduced flight characteristics (tested by real Skymaster pilots)
 - Realistic night lights effect on gauges and virtual cockpit
 - Polygon optimized model
 - Full moving parts: Ailerons, elevators, rudders, flaps, rolling wheels and trim tab
 - Animated sections such as: propeller, doors, windows, sunvisors
 - Toggle yoke
 - Real weight and balance

Included in the package

- 5 HD paint schemes
- 1 HD Blank texture
- Normal and Emergency Procedures - Performance tables PDF
- Quick reference table PDF
- Recommended Settings PDF

Title: X-Plane 10 AddOn - Carenado - C337H Skymaster

Genre: Simulation

Developer:

Carenado

Publisher:

Aerosoft GmbH

Release Date: 28 Jan, 2015

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Minimum:

OS: Windows XP/Vista/7/8

Processor: 3 GHz, multi-core CPU (or, even better, multiple processors)

Memory: 2 GB RAM

Graphics: with at least 512 MB of VRAM

Storage: 500 MB available space

English







This is a very fun (and very challenging) retro game with a fantastic soundtrack! The idea is very simple to pickup and the difficulty picks up at a nice rate, ultimately becoming very difficult. The different difficulty levels are a nice touch too, as they change the game on a mechanical level rather than just speeding things up.. This is the first time I've written a review for a game on Steam, but I just wanted to chime in about The Hero Project. I enjoyed the first trilogy, and I like Redemption Season so far as well. I want to encourage the writers and developers to keep on 'keepin' on' with this series.

Pros:

I enjoy the fact that you can carry over your character choices from game to game, and I like the fact that you can see the results of the first trilogy's events played out in Redemption.

I like the stat system and mechanics as well as the fact you don't have to grind stats as you do in some novel-style games.

The plot and setting are engaging, and the concept sparks my interest.

I picked up a Danielle Steele novel the other day and found it remarkably boring compared to the action-packed writing you have here, which could either be a testament to the game's good writing or a reflection of my own warped taste.

The concept behind the reader's character (their powers and background story) is interesting for me.

I am a long-time fan of choose your own adventure stories. I like being in control of the story's direction. Plus, it's like getting a bunch of different books all in one package.

I am pleased to see that the reality show producers are evolving as characters as well and have bigger goals, nobler purpose and more of a vision for the show than just to get the biggest ratings for the bang, so to speak. (I also like to see their failures and backfires and how they are learning from them.)

Even though I'm a pretty straight shooter when it comes to my romances, I like to see that this game has options, and a ton of them, for whatever orientation floats your boat.

Cons:

It's tough that you can't save and need to take the consequences of your choices (or accidental clicks) or start over, especially for someone like me who ends up duffing romance options because I'd rather save the world and succeed my way without compromising to accomodate the demands of a potential dating prospect. (Hope I didn't ruin my chances with Weaver because I voted one of his contestants off.)

There is a some heavy-handed material in this novel about social inequalities, discrimination and activism. Folks who like to read fantasy/sci fi to get away from politics may want to steer clear. I don't mind it too much. Sometimes it gets a little 'in your face', but there are some good questions and points raised by the characters about these issues that could reflect on the issues of today. I would hate to see this trilogy evolve into a social studies lesson about human rights however. My preference is to keep those issues relevant, but not overshadowing the heroic adventures of the protagonist him/her/hir self. If the foreshadowing is any indication, however, it looks like the story may shift its focus soon anyhow.

Neither good nor bad:

This series, as the trilogy before it, forces you to make tough choices. There were times where I just couldn't decide what to do and had to leave the game for a while to think about it before coming back with my decision. The consequences can be dramatic to the story and there's no going back except to start over, and I'm too cheap to spring for the hint MeChip thingy. I like stories that make you think. It drives me bonkers when the consequences take the story in a direction I sincerely wish it hadn't, or come up with an ending I find disappointing because I made that one choice way back 25 choices ago.

Overall, I liked it, though. I like the characters. Some are flat and predictable, but some have unexpected surprises and layers of

depth you weren't expecting until you choose to get to know them. It makes me want to use whatever system/software they're using to create my own adventures. The game itself is not that expensive, but I waited until it went on sale on Steam and picked it up. It cost a heck of a lot less than a book at the bookstore, and I feel I definitely got my money's worth. So thanks, creators and writers! Please continue to improve your stories and enhance your writing style. I, for one, want to see what happens next.. Guys you can go wrong with this addon! A must have for any fan of US Railroads, I just can't get enough of these EC Addons!!! (And I say this as an Aussie!). Unfinished as f*ck, sadly can't get refunded because Valve is full of greedy pigs.. Great concept, but level design and pacing are uneven at best. Main issue are the extremely janky physics that the game relies on too heavily in many levels, leading to a lot of frustration.

EDIT: typos.. this game is extremely fun and funny

I HATE TO DO IT BUT DONT GET IT YET, IT HAS THE POTENTIAL TO BE GREAT, BUT AS IS IT MADE ME VOMIT, NO JOKE LITERALLY UPCHUCKED AFTER PLAYING THIS GAME, I DONT USUALLY HAVE ISSUES WITH IT AS I HAVE STRONG VR LEGS. BUT THIS ONE NEEDS TO BOB FROM SIDE TO SIDE AS IT STEPS AND HEAR LOUD FOOT STEPS. IT GLIDES RIGHT NOW AND THATS WHAT MADE ME SICK. Play the first Ankh game instead, its slightly more enjoyable. Ankh 2 is a disappointment so far for me and not much new is offered in the game early on. I also bought Ankh 3... but I do not have high expectations, as the sequel to the first game is already a letdown after the first hour and a half. I will push through and complete it some day, possibly changing my review, and move on to the third game in the trilogy.. Full Bore is an open-ended game of exploration and puzzle solving. A surprisingly deep story is revealed as you discover new areas and talk to a variety of interesting characters.

The puzzles are brilliant, with what I found to be a perfect difficulty curve. They start out fairly straightforward but increase in difficulty so by the end working out the solution felt incredibly satisfying. Even the toughest puzzles remain perfectly logical, and are generally designed so you can work out the full solution by breaking it up into smaller parts and working out each one.

I'm generally not one to bother with 100% completion of a game but the richness of the world kept me coming back to track down every secret. The story revelations and interesting characters you discover in small rooms off the beaten track make the effort worth it.

The art style is great, combining a retro pixel art look with modern touches like dynamic lighting and water effects. Soundtrack is perfectly suited to the game, I still find myself listening from time to time.

Only 'con' would be a couple action sequences where the control scheme isn't optimal. These are rare, however, most of the time it works great.

If you're into interesting narratives, a good puzzle and exploring a well thought out world you owe it to yourself to check out Full Bore!. Honestly, I only got this to compare against JnG and my own thing. To be fair, it's got a few interesting aspects that are recognizably mutated from mechanics in other genre entries.

But the ship is so infuriatingly slow at the start that I'm really not inclined to keep playing. Sure, it's just the beginning, and I'm not expecting a fully upgraded Atomic Emu up front. Something on the level of the free starter ship from JnG, maybe, but I suspect this thing might actually handle worse than JnG's space race pirate ship, possibly even the unupgraded cargo ship. I feel like a Predator pilot yelling "CLIMB YOU PIG" moments before the engine cuts out and the drone just falls out of the sky.

It's not a great feeling.. Nice game. If you like final fantasy oldschool you will like this.

The only downside of this game is that it is short. Better a short quality game than a long game that;s boring.. Came as a big surprise this one. I compare this one with Tetris. Only on steroids. A lot of steroids.... Talking about loads of musclepower here. :-p

Awesome game to play. Very affordable too. Bought it for just under 4 bucks, but it allready gave me many hours of fun. And I'm sure many more hours will follow. It's a challenging and an addictive game to play. A winner and highly recomended!! :-)

. Its a nice and a quick game to play with friends but we need servers thats the only thing. This Is Funny Game

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